West Virginia GIRLS CHAMPIONSHIP

March 20th at Blennerhassett Middle School

1:00PM start time

HIGH SCHOOL WEIGHT CLASSES
Madison System

MIDDLE SCHOOL WEIGHT CLASSES

Madison System

No wrestler will be paired with a wrestler more than 12% heavier without parental/coach permission

TWO DIVISIONS: HIGH SCHOOL & MIDDLE SCHOOL REGISTRATION DEADLINE – March 8th by 4:00pm \$25 REGISTRATION PER WRESTLER

\$250 PER TEAM

Sanctioned by the WVSSAC

MAKE CHECKS PAYABLE TO:

Blennerhassett Middle School

COVID 19 guidelines will be emailed to all coaches and will strictly enforced during the tournament

Register at:

https://docs.google.com/forms/d/e/1FAlpQLSefdiEKc6nd_RJN5PputrYqa7YSTpQtUz5mq0 CHrKAdiFYJbw/viewform?usp=pp_url

Tournament DIRECTORS: Coach Bill Smith 304-834-5829 & Principal Melanie Arthur 304-266-2149

Blennerhassett Middle School is happy to present the 2nd Annual WV Girls State Wrestling Tournament!

Event Registration: THERE IS NO WALK UP OR SAME DAY REGISTRATION,
BRACKETS WILL BE MADE IN ADVANCE OF THE EVENT. All wrestlers must preregister at by March 8th at 4:00 p.m. Register at:
https://docs.google.com/forms/d/e/1FAIpQLSefdiEKc6nd_RJN5PputrYqa7YSTp
QtUz5mq0CHrKAdiFYJbw/viewform?usp=pp_url

Event Location: Blennerhassett Middle School, 444 Jewell Road, Parkersburg, WV 26181

Wrestling Start Times:

Weigh-ins will begin at 11:00am in the auditorium Wrestling will begin at 1:00pm

Make checks payable to Blennerhassett Middle School. You may pay upon arrival.

• \$25 per wrestler or \$250 per team

Awards – top four placers, plaque for 1st place team each division.

Madison System will be used to determine weight classes. We will try to avoid best 2 out of 3 and still get everyone at least 3 matches if possible.

\$5 admission for spectators

Special Covid-19 Rules: Masks are to be worn at all times by spectators, coaches, and wrestlers (other than when competing). While this has always been a family sport- we are asking that you leave grandparents, those with medical conditions and compromised immune systems, and any other potentially vulnerable persons home for their safety. ALL WHO ATTEND (WRESTLERS, COACHES, AND PARENTS) MUST WEAR MASKS AT ALL TIMES. Please understand that we dislike these rules as much as you do- it's just that strict enforcement of the rules is the only way we can have a sport at this time. 2 spectators allowed per wrestler ONLY.

Please keep in mind that this event is NOT the appropriate venue for a political statement against mandated mask wearing. Anyone refusing to wear a mask will be asked to leave immediately. Wrestlers will be on the same mat for the entire duration of the tournament. If you check your bracket it has your wrestler's mat assignment listed. That mat assignment remains the same for the entire tournament unless you are told otherwise. No parent will be allowed to leave the stands and enter the gym floor area. The purpose of these rules is to prevent crowding and congregating on the mats. If your wrestler has not been called to the mat, you will have to return to the stands. There is to be no congregating or socializing between parents or wrestlers when not competing. Again-please understand these rules are due to the pandemic so we have to go along with it. Weight Classes: Madison System - Will be determined after registration is complete. No wrestler will be paired with a wrestler more than 12% heavier without parental/coach permission (most weight classes will have a much smaller weight range). Please note that your wrestler must weigh in within three pounds of the weight you register them at.

Individual Awards: Top 4 finishers in all weight classes will receive medals for this event. Top 2 Teams will receive a plaque.

Rules: All matches will be three periods with choice of position for the second and third period. Overtime will be a 1:00 period, followed by a single :30 ride out period if needed.

Concessions: Pre-packaged snacks and drinks will be available all day.

Contact Information: (Email is preferred): melanie.arthur@k12.wv.us or wrsmith@k12.wv.us